

MIDDLE SCHOOL ATHLETIC ASSOCIATION RULES OF PLAY

This "Hard Card" states the Rules of Play that are in effect for all MSAA tournaments.

All play is governed by the USGA Rules of Golf & Decisions, and where applicable, by Local Rules as stated on the Notice to Competitors.

- ◆ **CELL PHONES, IPODS, MP3'S, ETC:** Use of these types of items are not allowed except a cell phone may be used as a distance measuring device or to contact the Tournament Director, call 911, or check weather conditions.
- ◆ **GOLF BALLS:** The ball the player uses must conform to the requirements specified in Appendix III.; Rule 5. The ONE BALL RULE *does not* apply. Penalty for breach of rule: *Disqualification*
- ◆ **EQUIPMENT:** Player's clubs shall conform to Rule 4, and to the provisions, specification, and interpretation set forth in Appendix II of the Rules of Golf. Penalty for breach of rule: *Disqualification*
- ◆ **DISTANCE MEASURING DEVICES:** Must measure distance only. A multi-functional device, such as a smartphone or PDA, may be used as a distance-measuring device, but it must not be used to gauge or measure other conditions where doing so would be a breach of Rule 14-3.
- ◆ **STARTING TIME:** All players in the assigned tee time group must be on the teeing ground at the assigned time. Any player not on the teeing ground at the announced tee time will be allowed to play if his/her division has not completed teeing off. Penalty for being late but arriving before the division is finished teeing off is: *Two Strokes*. Penalty for arriving at the teeing ground after the division has completed teeing off is: *Disqualification*
- ◆ **PACE OF PLAY:** Player must play without undue delay, Rule 6-7 and MSAA Pace of Play guidelines. (Groups have approximately 15 minutes per hole, including time to walk between green and tee for a round of 2 hours and 15 minutes per 9 holes) The player who is the first to play on a hole will be allowed 50 seconds to play his/her shot. All other players in the group are allowed a maximum of **40 seconds to play a shot**. Additional time may be allowed for difficult shots. Time begins when the players reach the teeing ground and it is safe for them to play. Time for others in the group begins when the previous player strikes their ball. Penalty for exceeding time: *1st One Stroke; 2nd Two-Strokes; 3rd Disqualification*
- ◆ **OUT OF POSITION:** The first group to begin play is considered to be out of position when they exceed the allotted time to play at any place on the course. Any subsequent group is considered out of position when they are more than 15 minutes behind the group in front of them and/or have exceeded their allotted time to play. Penalty for each player in the group exceeding allotted time or out of position at each check point: *One Stroke*. Groups that continue to be out of position: *Disqualification*
- Timing of individuals and group will be discontinued once the group is back in position.**
- ◆ **PRACTICE BETWEEN HOLES:** Practice of any type is forbidden between holes once the player has begun play. Penalty for breach of rule is: *Disqualification*
- ◆ **SUSPENSION OF PLAY DUE TO LIGHTNING: ONE LONG HORN BLAST** will sound the suspension of play. **Players must immediately stop play**, mark the position of their ball, and seek safe shelter. Practice areas are closed. Violation of this rule is: *Disqualification*
- NOTE: Rule 6-8 a. ii**
- ◆ **COURSE EVACUATION:** The tournament Director will determine if circumstances require a course evacuation. Directors, Volunteers, and Spectators with carts will assist with a full course evacuation.
- ◆ **RESUME PLAY:** TWO SHORT HORN BLAST will indicate players to resume play.
- ◆ **EMBEDDED BALL:** The embedded ball rule is in effect at all times and applies to a ball "through the green".
- ◆ **GROUND UNDER REPAIR:** Ground that is defined by closed white lines or unmarked areas such as: French Drains, Fire Ant Mounds, Unusual damage to the course caused by wet conditions and vehicular traffic.
- ◆ **OUT OF BOUNDS:** Defined by white stakes, lines, fences, posts, railings.
- ◆ **WATER HAZARDS AND LATERAL WATER HAZARDS:** All water hazards will be considered to be "lateral water hazards".
- ◆ **ROADS AND CART PATHS:** Roads and cart paths that are artificially surfaced are considered an obstruction. All other roads or paths are considered "through the green".
- ◆ **STONES IN BUNKERS:** Are considered a removable obstruction if they present a danger to player.
- ◆ **GOLF CARS:** Junior golfers are not allowed to sit or ride in a golf car unless authorized by an Official. Penalty: 2 Strokes
- ◆ **SCORECARDS:** An official scorecard will be issued to each player in all divisions. The Starter will assign a Marker to keep each competitor's official card. **NOTE: There are to be no symbols or marks placed in the score blocks of the competitor's Official Scorecard. Only their score for each hole is to be recorded in each block. The scores are NOT to have circles, squares, rectangles, or any other graphic around them.** Coaches may speak to a player between the green and tee of the next hole.

Continued on other side.....

MIDDLE SCHOOL ATHLETIC ASSOCIATION RULES OF PLAY

This "Hard Card" states the Rules of Play that are in effect for all MSAA tournaments.

All play is governed by the USGA Rules of Golf & Decisions, and where applicable, by Local Rules as stated on the Notice to Competitors.

- ◆ **CELL PHONES, IPODS, MP3'S, ETC:** Use of these types of items are not allowed except a cell phone may be used as a distance measuring device or to contact the Tournament Director, call 911, or check weather conditions.
- ◆ **GOLF BALLS:** The ball the player uses must conform to the requirements specified in Appendix III.; Rule 5. The ONE BALL RULE *does not* apply. Penalty for breach of rule: *Disqualification*
- ◆ **EQUIPMENT:** Player's clubs shall conform to Rule 4, and to the provisions, specification, and interpretation set forth in Appendix II of the Rules of Golf. Penalty for breach of rule: *Disqualification*
- ◆ **DISTANCE MEASURING DEVICES:** Must measure distance only. A multi-functional device, such as a smartphone or PDA, may be used as a distance-measuring device, but it must not be used to gauge or measure other conditions where doing so would be a breach of Rule 14-3.
- ◆ **STARTING TIME:** All players in the assigned tee time group must be on the teeing ground at the assigned time. Any player not on the teeing ground at the announced tee time will be allowed to play if his/her division has not completed teeing off. Penalty for being late but arriving before the division is finished teeing off is: *Two Strokes*. Penalty for arriving at the teeing ground after the division has completed teeing off is: *Disqualification*
- ◆ **PACE OF PLAY:** Player must play without undue delay, Rule 6-7 and MSAA Pace of Play guidelines. (Groups have approximately 15 minutes per hole, including time to walk between green and tee for a round of 2 hours and 15 minutes per 9 holes) The player who is the first to play on a hole will be allowed 50 seconds to play his/her shot. All other players in the group are allowed a maximum of **40 seconds to play a shot**. Additional time may be allowed for difficult shots. Time begins when the players reach the teeing ground and it is safe for them to play. Time for others in the group begins when the previous player strikes their ball. Penalty for exceeding time: *1st One Stroke; 2nd Two-Strokes; 3rd Disqualification*
- ◆ **OUT OF POSITION:** The first group to begin play is considered to be out of position when they exceed the allotted time to play at any place on the course. Any subsequent group is considered out of position when they are more than 15 minutes behind the group in front of them and/or have exceeded their allotted time to play. Penalty for each player in the group exceeding allotted time or out of position at each check point: *One Stroke*. Groups that continue to be out of position: *Disqualification*
- Timing of individuals and group will be discontinued once the group is back in position.**
- ◆ **PRACTICE BETWEEN HOLES:** Practice of any type is forbidden between holes once the player has begun play. Penalty for breach of rule is: *Disqualification*
- ◆ **SUSPENSION OF PLAY DUE TO LIGHTNING: ONE LONG HORN BLAST** will sound the suspension of play. **Players must immediately stop play**, mark the position of their ball, and seek safe shelter. Practice areas are closed. Violation of this rule is: *Disqualification*
- NOTE: Rule 6-8 a. ii**
- ◆ **COURSE EVACUATION:** The tournament Director will determine if circumstances require a course evacuation. Directors, Volunteers, and Spectators with carts will assist with a full course evacuation.
- ◆ **RESUME PLAY:** TWO SHORT HORN BLAST will indicate players to resume play.
- ◆ **EMBEDDED BALL:** The embedded ball rule is in effect at all times and applies to a ball "through the green".
- ◆ **GROUND UNDER REPAIR:** Ground that is defined by closed white lines or unmarked areas such as: French Drains, Fire Ant Mounds, Unusual damage to the course caused by wet conditions and vehicular traffic.
- ◆ **OUT OF BOUNDS:** Defined by white stakes, lines, fences, posts, railings.
- ◆ **WATER HAZARDS AND LATERAL WATER HAZARDS:** All water hazards will be considered to be "lateral water hazards".
- ◆ **ROADS AND CART PATHS:** Roads and cart paths that are artificially surfaced are considered an obstruction. All other roads or paths are considered "through the green".
- ◆ **STONES IN BUNKERS:** Are considered a removable obstruction if they present a danger to player.
- ◆ **GOLF CARS:** Junior golfers are not allowed to sit or ride in a golf car unless authorized by an Official. Penalty: 2 Strokes
- ◆ **SCORECARDS:** An official scorecard will be issued to each player in all divisions. The Starter will assign a Marker to keep each competitor's official card. **NOTE: There are to be no symbols or marks placed in the score blocks of the competitor's Official Scorecard. Only their score for each hole is to be recorded in each block. The scores are NOT to have circles, squares, rectangles, or any other graphic around them.** Coaches may speak to a player between the green and tee of the next hole.

Continued on other side.....

Continued from other side

◆ **SUBMITTING SCORECARD:** Players are to go directly to the scoring area upon completing play on their last hole of play. Players are to review their scorecard, obtain any necessary rulings, resolve any disputes, sign their card and submit it to the committee. The score is official once the player leaves his/her seat in the scoring area.

◆ **DRESS CODE**

Members, Parents, and Spectators are required to wear proper golf attire at all MSAA events. Shirts with collars are required and **shirrtails must be worn inside pants, shorts, or skirts at all time while at the host facility.** Persons not meeting the above conditions will be asked to either conform to the dress code or asked to leave. **Garments not**

permissible:

Short Shorts or Running Shorts
Bicycle or Exercise Shorts
Cutoffs
Jeans (shorts, pants, skirts made of denim)

See-through clothing

Tube or Tank Tops

Clothing containing words, phrases, symbols, or pictures, which could be considered obscene, profane, drug, alcohol, or tobacco related. **SHOES**

Playing members must wear proper shoes for golf. Shoes fitted with spikes must have non-metal spikes *i.e. soft spikes*. Metal Spikes are not allowed.

Flat sole sneakers are permitted.

◆ **CONDUCT**

Each player is to conduct him or herself with dignity and abide by all rules. The following actions will be grounds for immediate removal from the MSAA program:

Conduct that is detrimental to the MSAA.

Failure to follow the instructions of a MSAA official.

Abuse to a MSAA Volunteer or Official.

Abuse to the host course facilities and properties. Damage to course or equipment, littering.

Hitting of golf balls in any area not designated for play.

Deliberate hitting of golf balls into the preceding golf group.

The use of Alcoholic Beverages, Illegal Drugs, or any type of Tobacco Products.

Abusive Language or Profanity.

Throwing of golf equipment.

Gambling.

Cheating

Playing Card Games, regardless if a member of the host club.

◆ **SPECTATORS:** Spectators are permitted to follow playing groups and may rent golf cars to do so, providing the host facility allows such rental. Spectators must abide by the rules of MSAA and those of the host facility. Spectators must stay on cart paths where they are available and in the rough when paths are not available. Spectators must stay at least 30 yards from the players and may not communicate with a player, except to offer words of encouragement. Spectators are not to ask players their score on a hole or total score until the player has departed the scoring area after submitting their scorecard. **NOTE: Spectators and Players violating this rule will be considered to have violated the USGA Rules of Golf relating to advice.** Penalty for violating the rule on advice is TWO STROKES. Flagrant violation is Disqualification.

◆ **PLAYING EXCEPTIONS:** The maximum number of strokes allowed on a hole, including penalties, is 7. The player is to pick up and record an 8 for the hole. The maximum number of strokes in a hazard is 2. Player may then place a ball where the hazard will not come into play again with a penalty of One Stroke.

REMEMBER THIS RULE

3-3. Doubt as to Procedure

a. Procedure

In stroke play, if a competitor is doubtful of his rights or the correct procedure during the play of a hole he may, without penalty, complete the hole with two balls.

After the doubtful situation has arisen and before taking further action, the competitor must announce to his marker or a fellow-competitor that he intends to play two balls and which ball he wishes to count if the Rules permit. If he fails to do so, the provisions of Rule 3-3b(ii) apply. The competitor must report the facts of the situation to the Committee before returning his scorecard. If he fails to do so, he is disqualified.

GOOD LUCK! PLAY WELL!

MIDDLE SCHOOL ATHLETIC ASSOCIATION

Executive Director Cell Phone

◆ **SUBMITTING SCORECARD:** Players are to go directly to the scoring area upon completing play on their last hole of play. Players are to review their scorecard, obtain any necessary rulings, resolve any disputes, sign their card and submit it to the committee. The score is official once the player leaves his/her seat in the scoring area.

◆ **DRESS CODE**

Members, Parents, and Spectators are required to wear proper golf attire at all MSAA events. Shirts with collars are required and **shirrtails must be worn inside pants, shorts, or skirts at all time while at the host facility.** Persons not meeting the above conditions will be asked to either conform to the dress code or asked to leave. **Garments not**

permissible:

Short Shorts or Running Shorts

Bicycle or Exercise Shorts

Cutoffs

Jeans (shorts, pants, skirts made of denim)

See-through clothing

Tube or Tank Tops

Clothing containing words, phrases, symbols, or pictures, which could be considered obscene, profane, drug, alcohol, or tobacco related. **SHOES**

Playing members must wear proper shoes for golf. Shoes fitted with spikes must have non-metal spikes *i.e. soft spikes*. Metal Spikes are not allowed.

Flat sole sneakers are permitted.

◆ **CONDUCT**

Each player is to conduct him or herself with dignity and abide by all rules. The following actions will be grounds for immediate removal from the MSAA program:

Conduct that is detrimental to the MSAA.

Failure to follow the instructions of a MSAA official.

Abuse to a MSAA Volunteer or Official.

Abuse to the host course facilities and properties. Damage to course or equipment, littering.

Hitting of golf balls in any area not designated for play.

Deliberate hitting of golf balls into the preceding golf group.

The use of Alcoholic Beverages, Illegal Drugs, or any type of Tobacco Products.

Abusive Language or Profanity.

Throwing of golf equipment.

Gambling.

Cheating

Playing Card Games, regardless if a member of the host club.

◆ **SPECTATORS:** Spectators are permitted to follow playing groups and may rent golf cars to do so, providing the host facility allows such rental. Spectators must abide by the rules of GCJGF and those of the host facility. Spectators must stay on cart paths where they are available and in the rough when paths are not available. Spectators must stay at least 30 yards from the players and may not communicate with a player, except to offer words of encouragement. Spectators are not to ask players their score on a hole or total score until the player has departed the scoring area after submitting their scorecard. **NOTE: Spectators and Players violating this rule will be considered to have violated the USGA Rules of Golf relating to advice.** Penalty for violating the rule on advice is TWO STROKES. Flagrant violation is Disqualification.

◆ **PLAYING EXCEPTIONS:** The maximum number of strokes allowed on a hole, including penalties, is 7. The player is to pick up and record an 8 for the hole. The maximum number of strokes in a hazard is 2. Player may then place a ball where the hazard will not come into play again with a penalty of One Stroke.

REMEMBER THIS RULE

3-3. Doubt as to Procedure

a. Procedure

In stroke play, if a competitor is doubtful of his rights or the correct procedure during the play of a hole he may, without penalty, complete the hole with two balls.

After the doubtful situation has arisen and before taking further action, the competitor must announce to his marker or a fellow-competitor that he intends to play two balls and which ball he wishes to count if the Rules permit. If he fails to do so, the provisions of Rule 3-3b(ii) apply. The competitor must report the facts of the situation to the Committee before returning his scorecard. If he fails to do so, he is disqualified.

GOOD LUCK! PLAY WELL!

MIDDLE SCHOOL ATHLETIC ASSOCIATION

Executive Director Cell Phone